

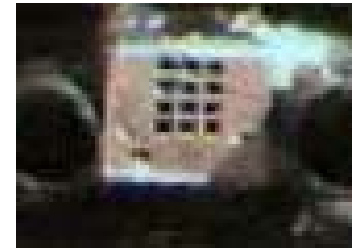
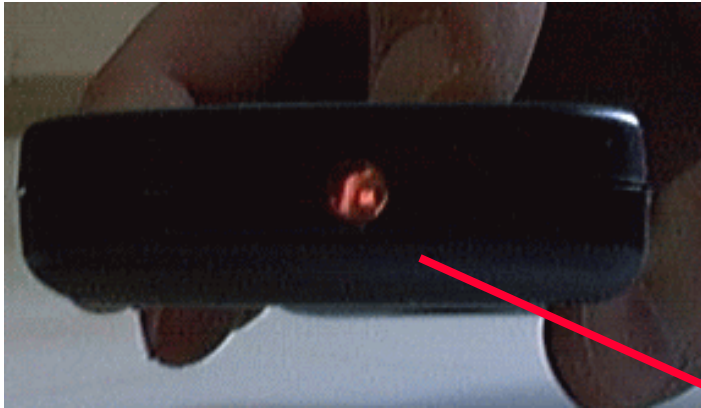
EECE416: Microcomputer Fundamentals and Design

PIC Coding Practice - C

Dr. Charles J. Kim

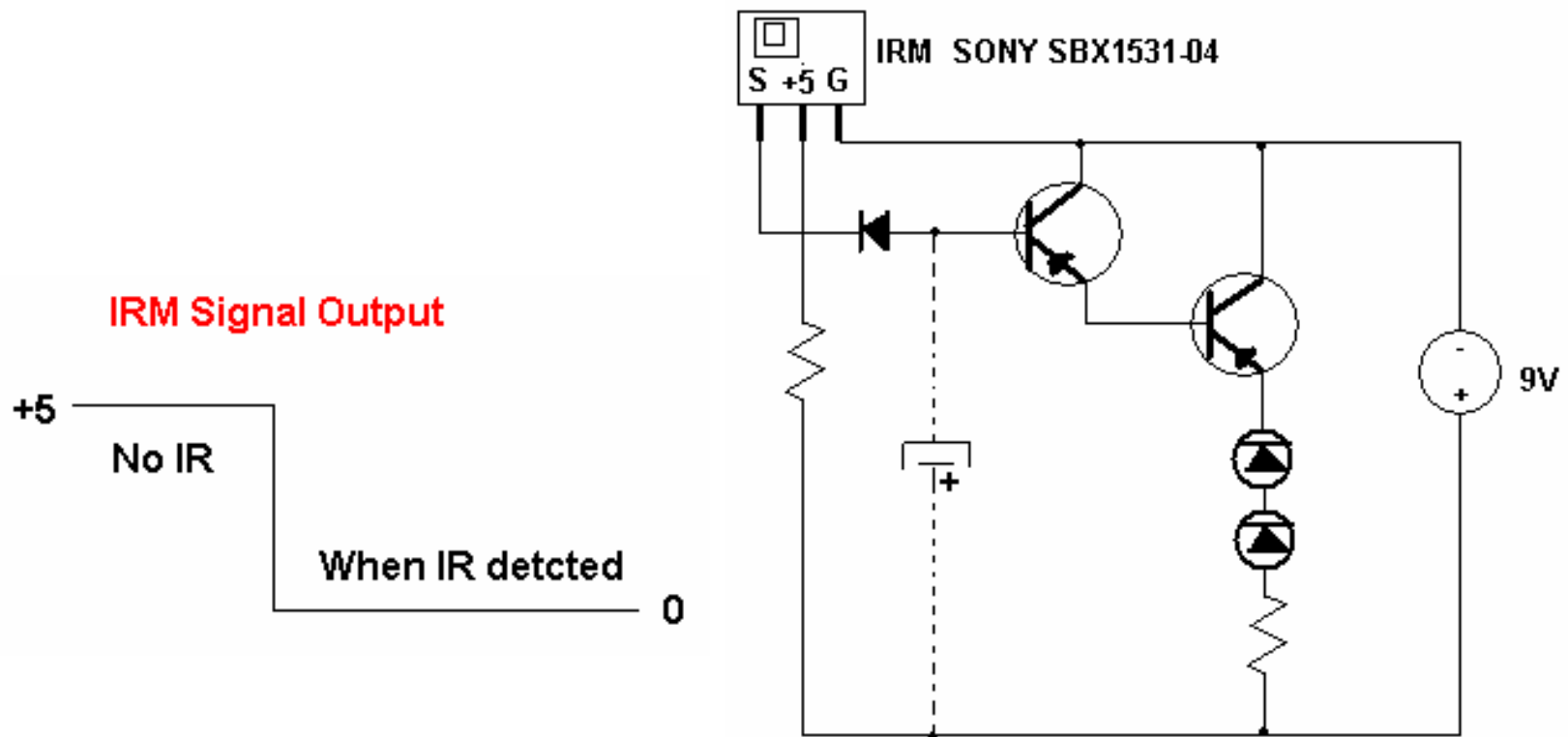
Howard University

5: Infra Red Control – Sony Remote



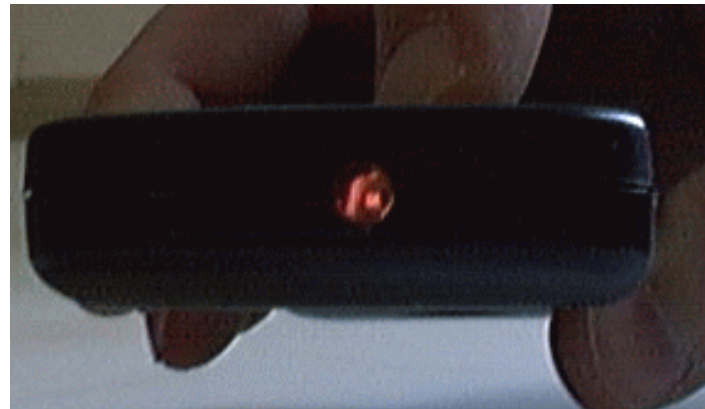
Simple IR Application

⌘ IR Remote Control Night Light



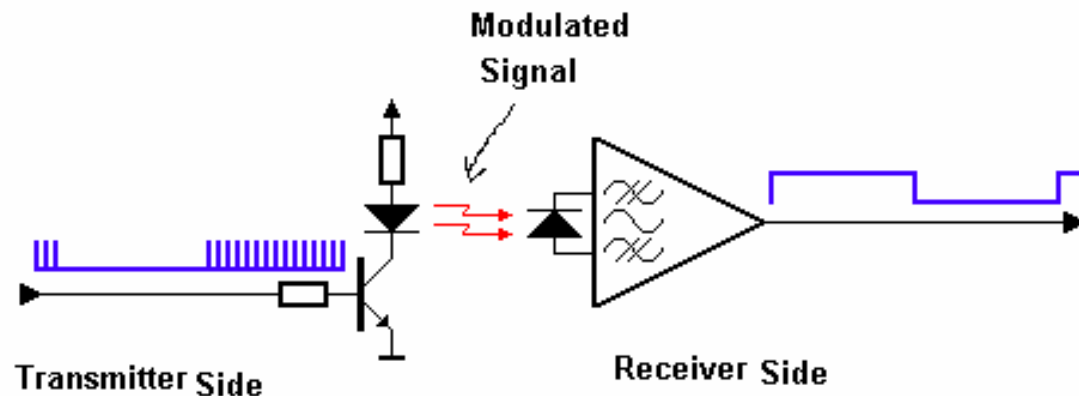
IR Control

- ⌘ Infra-Red light: cheapest way to remotely control a device within a visible range
- ⌘ Almost all audio and video equipment are now controlled by IR
- ⌘ IR Protocols
 - ☑ Sony
 - ☑ Sharp
 - ☑ Philips



IR Modulation

- ⌘ Modulation: To make signal stand out above the noise.
- ⌘ With modulation we make the IR light source blink in a particular frequency. (30 – 60 KHz)
- ⌘ The IR receiver will be tuned to that frequency, so it can ignore everything else.



Sony Protocol –Addr/Com

⌘ Address

- ⊞ 1: TV
- ⊞ 2: VCR1
- ⊞ 3: VCR2
- ⊞ 6: Laser Disk Unit
- ⊞ 12: Surround Sound
- ⊞ 16: Cassette Deck/Tuner
- ⊞ 17: CD Player
- ⊞ 18: Equalizer

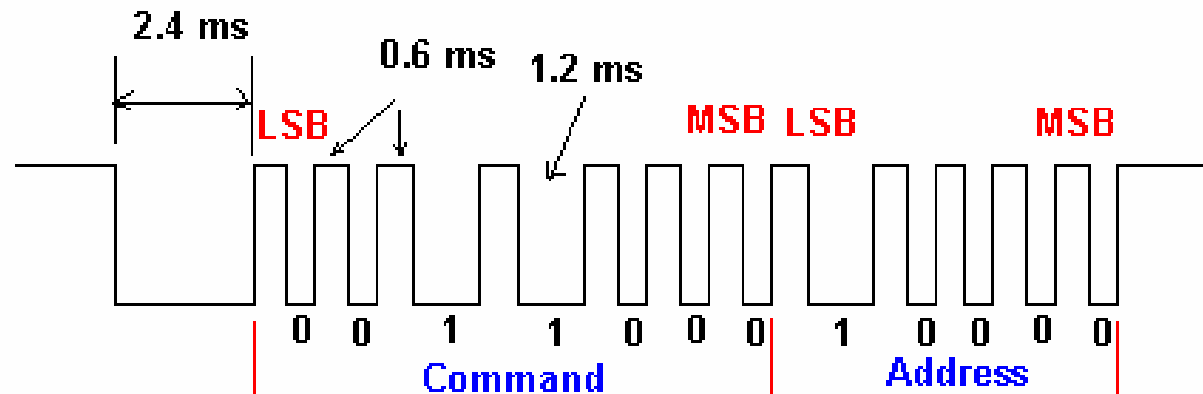
⌘ Command:

- ⊞ 0 – 9: Keys 1 – 0
- ⊞ 16: Channel +
- ⊞ 17: Channel –



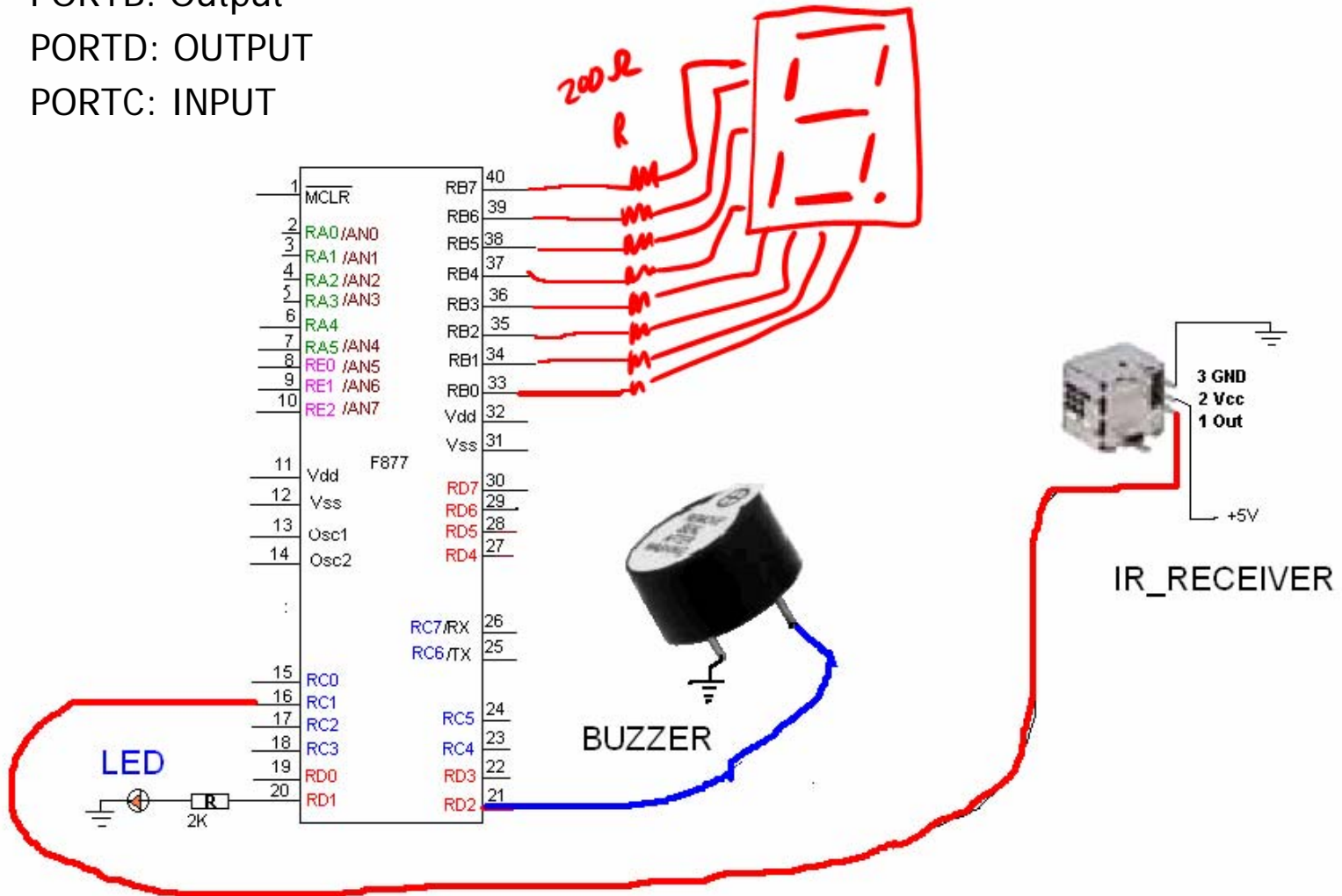
SONY Protocol

- ⌘ 12-Bit of Information
- ⌘ 5-Bit for **Address** and 7-Bit for **Command**
- ⌘ Pulse Width Modulation
- ⌘ Carrier Frequency 40 KHz
- ⌘ Bit Time: 0.6 ms (0) or 1.2 ms(1)
- ⌘ Commands are repeated every 45 ms as long as a key is held down.



IR connection Diagram

- ⌘ PORTB: Output
- ⌘ PORTD: OUTPUT
- ⌘ PORTC: INPUT



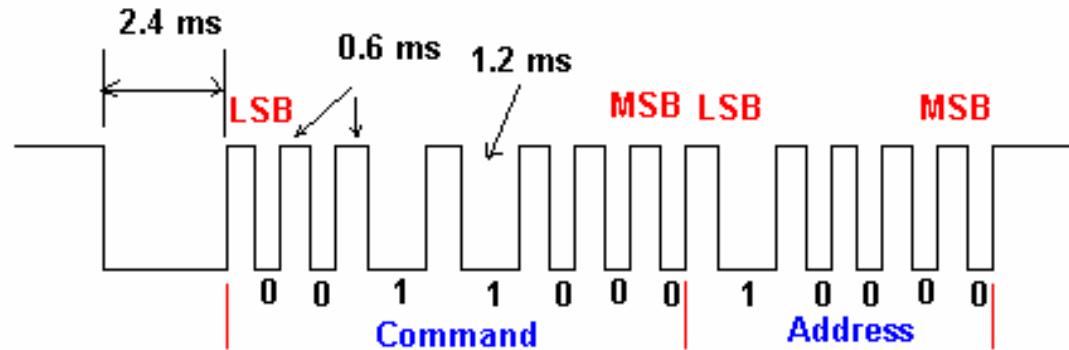
Sony Protocol –Bit Reading Scheme

⌘ "1" : 1200us

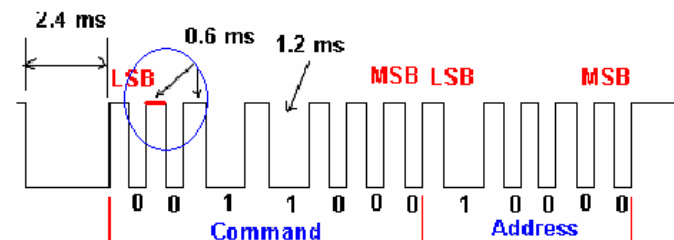
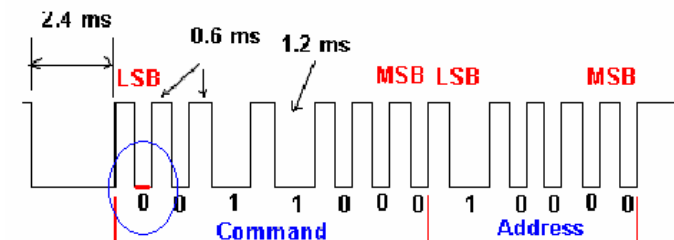
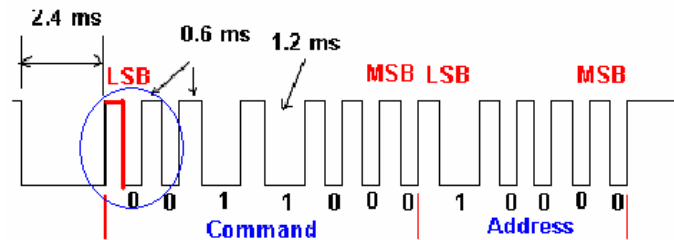
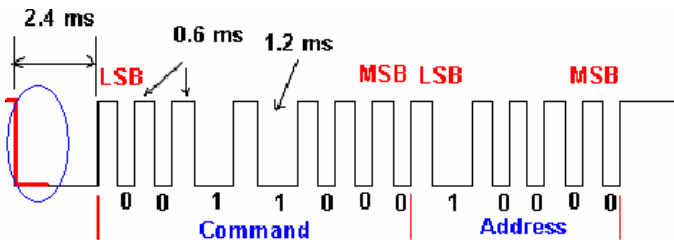
⌘ "0": 600 us

⌘ Sequence

- ⊞ 1. Detect IR for LOW (START)
- ⊞ 2. Wait until IR goes to HIGH (Separator)
- ⊞ 3. Wait until IT goes to LOW
- ⊞ 4. Wait for 120us
- ⊞ 5. Check IR if it goes to HIGH
 - ⊞ If Not, Increase a counter by 1 and go to 4
 - ⊞ If High
 - Count<8: "0"
 - Count>8: "1"
 - Go to 3 (to read next bit information)



Sony Protocol – Coding example for COMMAND reading



```

; START OF COMMAND READ
;1. Wait for START bit
JAM
    banksel PORTD
    btfsc PORTD, IRX      ;IRX=2
    goto JAM
;2. Once START is entered
    banksel CMcount
    movlw 0x07           ;Command has 7 bits
    movwf CMcount
;3. Wait for separator (600us length)
WAIT  btfss PORTD, IRX
    goto WAIT
CMNEXT clrf Pcount      ;Number of 120us duration
    bcf STATUS, CARRY
    rrf COMreg           ;storage for COMMAND
                        ;MSB is 0 NOW
;4. WAIT for the end of separator
WAIT2 btfsc PORTD, IRX
    goto WAIT2
;5. Pcount update (count how many 120us Low duration)
DST   call delay120us
WAIT3 btfsc PORTD, IRX
    goto Onezero        ;End of LOW duration
                        ;1 or 0 ?
    incf Pcount
    goto DST
;6. At the end of LOW duration
Onezero btfsc Pcount, 0x03 ;What is this for?
    bsf COMreg, MSB      ;the MSB is now 1
    decfsz CMcount
    goto CMNEXT
;7. Once all 7 bit information read
    bcf STATUS, CARRY
    rrf COMreg           ;rotate one more for 8-bit re
;END OF COMMAND READ
    
```

IR Coding Structure

